

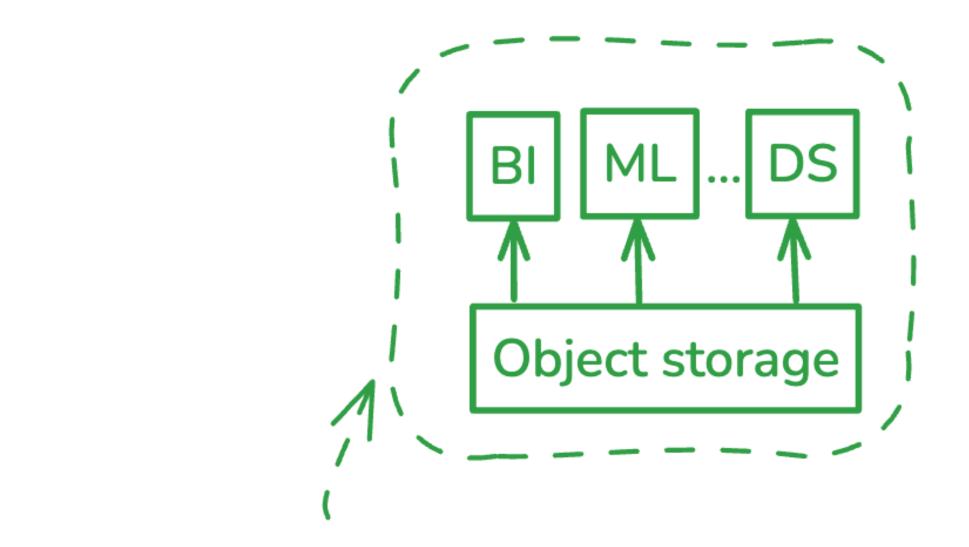
## Data-Aware Caching for Cloud Analytics











#### Xiangpeng Hao

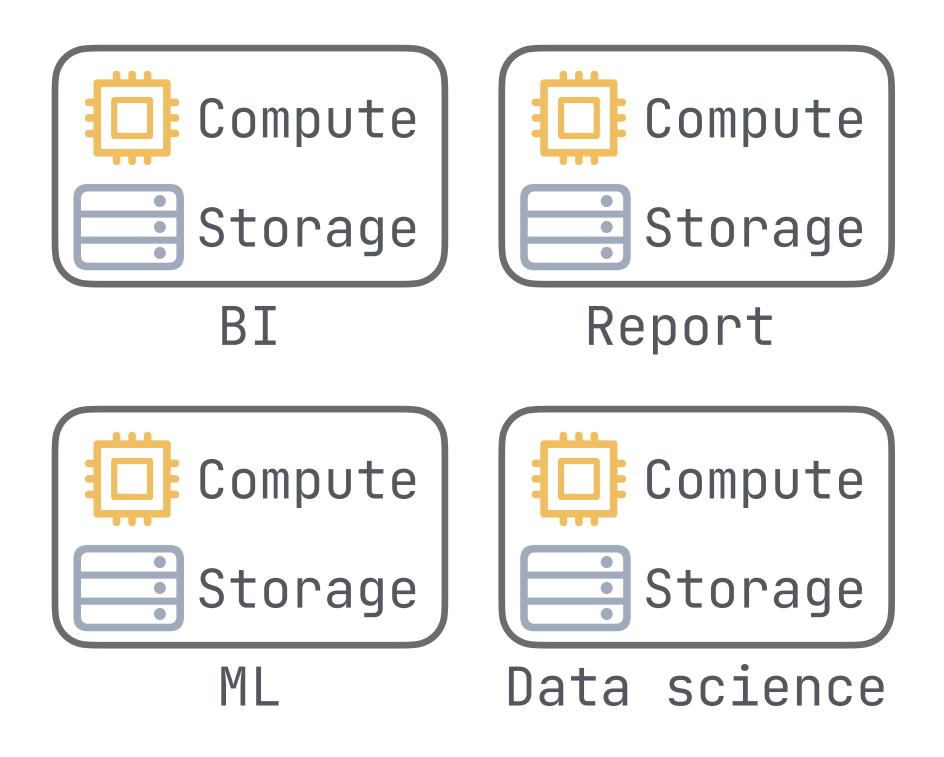
Department of Computer Science University of Wisconsin-Madison

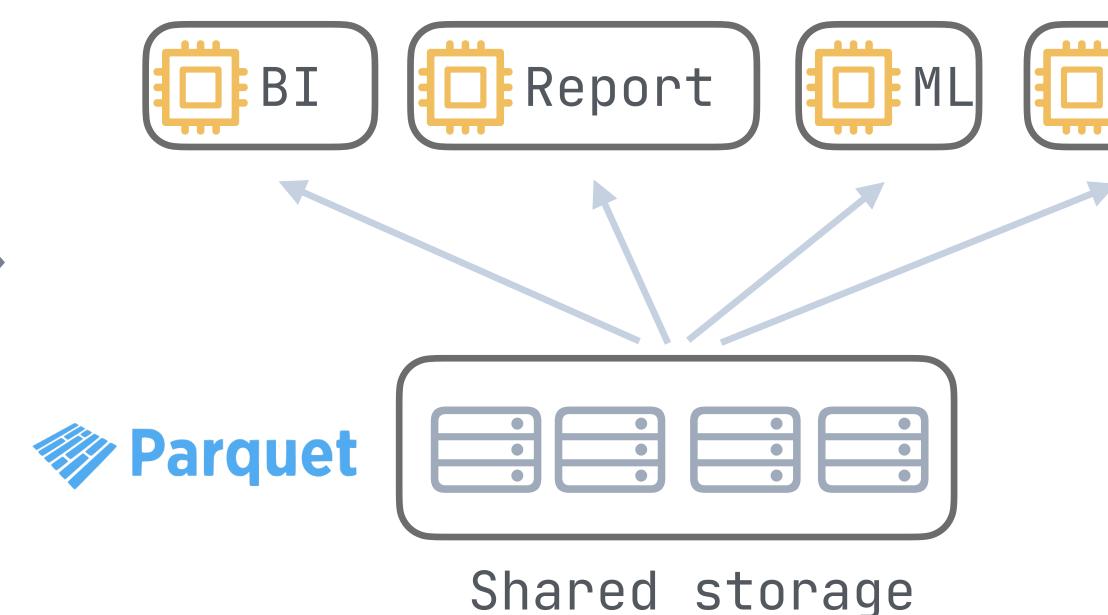
> May 19th, 1 PM CDT CS2310 or Zoom





## On premise $\rightarrow$ cloud (2010-2020)

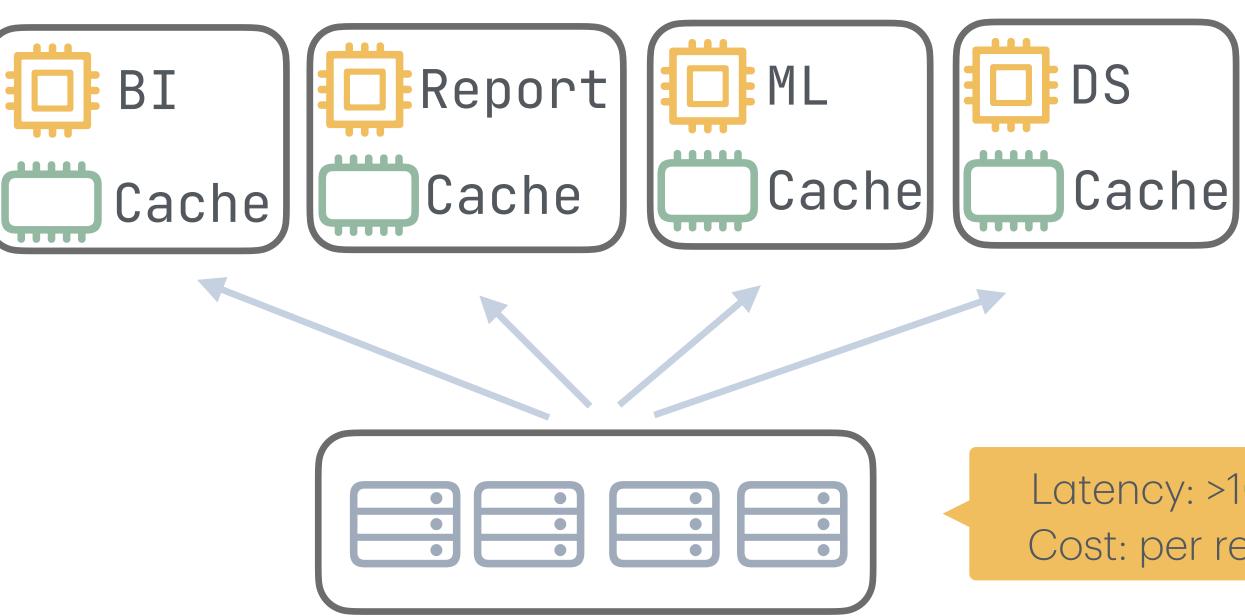








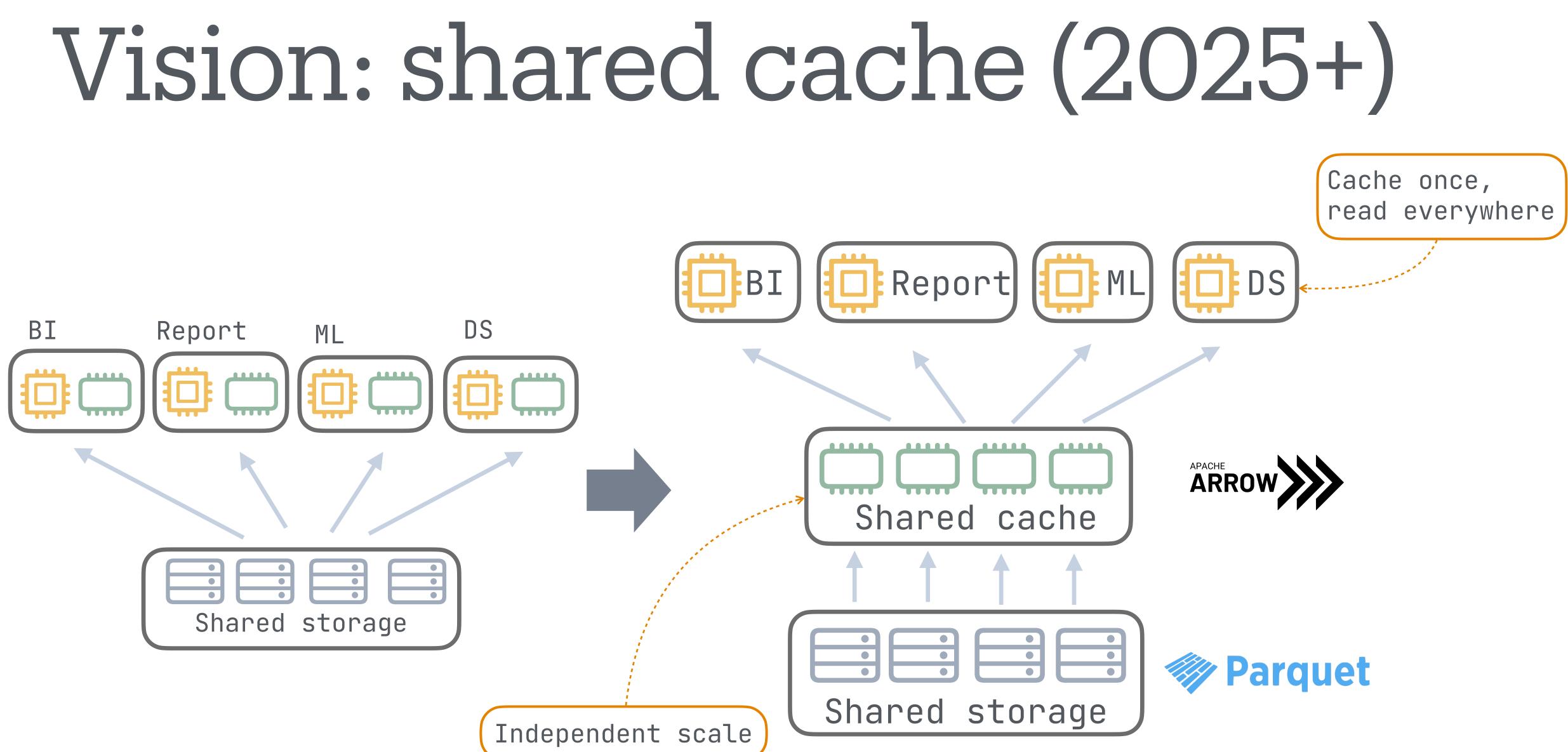
## Every system has a cache (2020 - 2025)



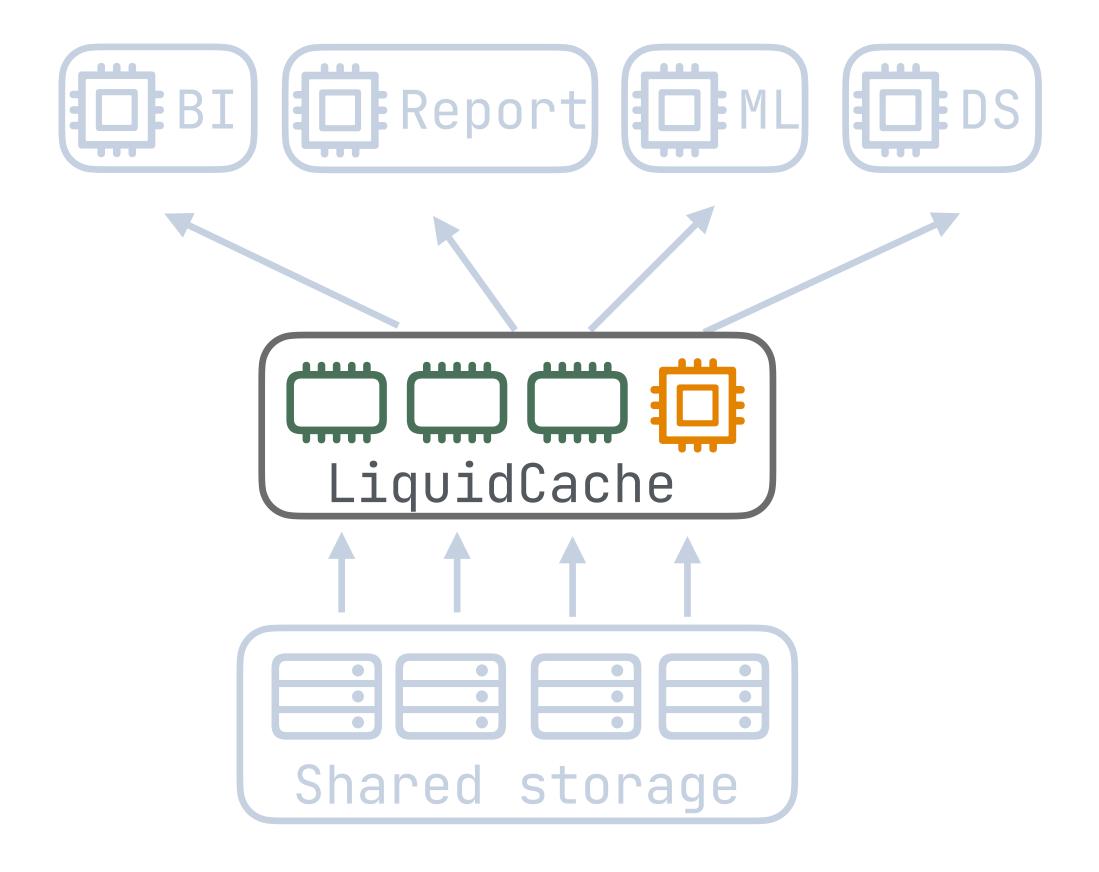


Latency: >100ms Cost: per request

#### Shared storage



# Thesis goal: LiquidCache

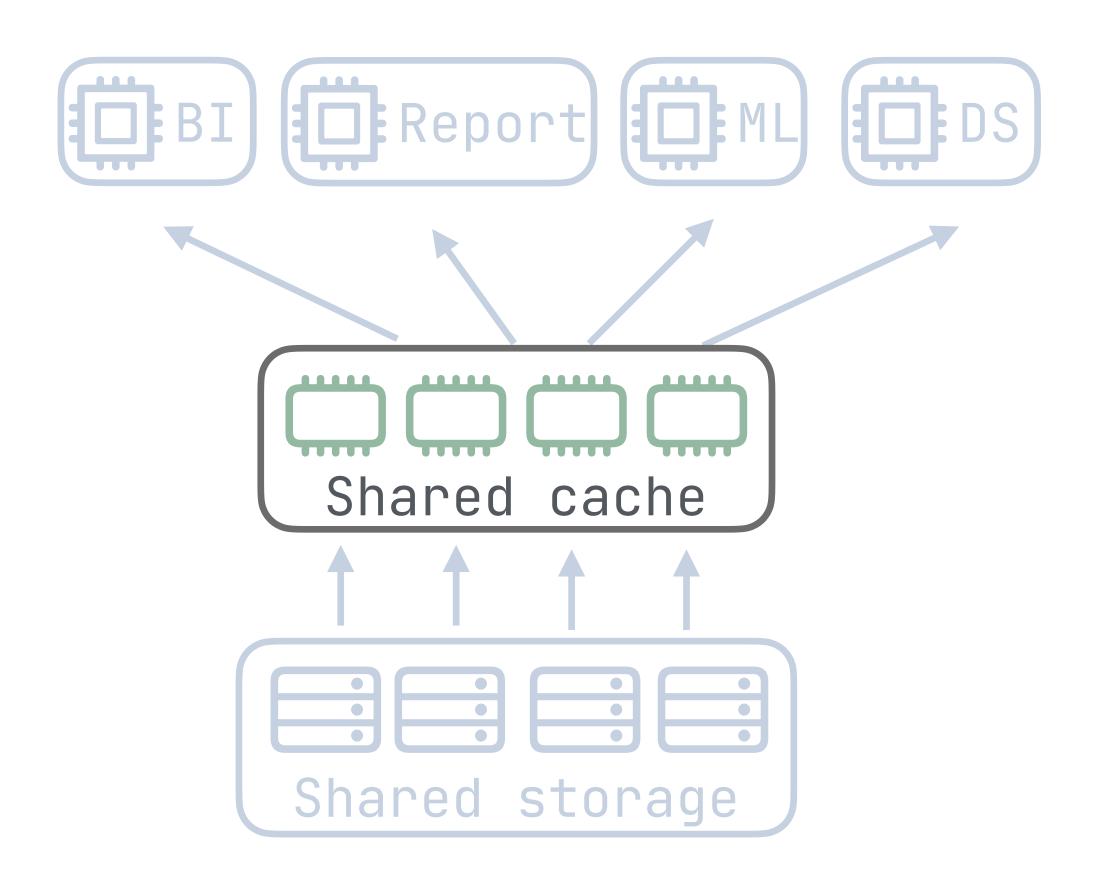


Thesis goal:

Design a cost-effective shared cache system by combining compute and data, while preserving ecosystem compatibility.



## First attempt: byte cache



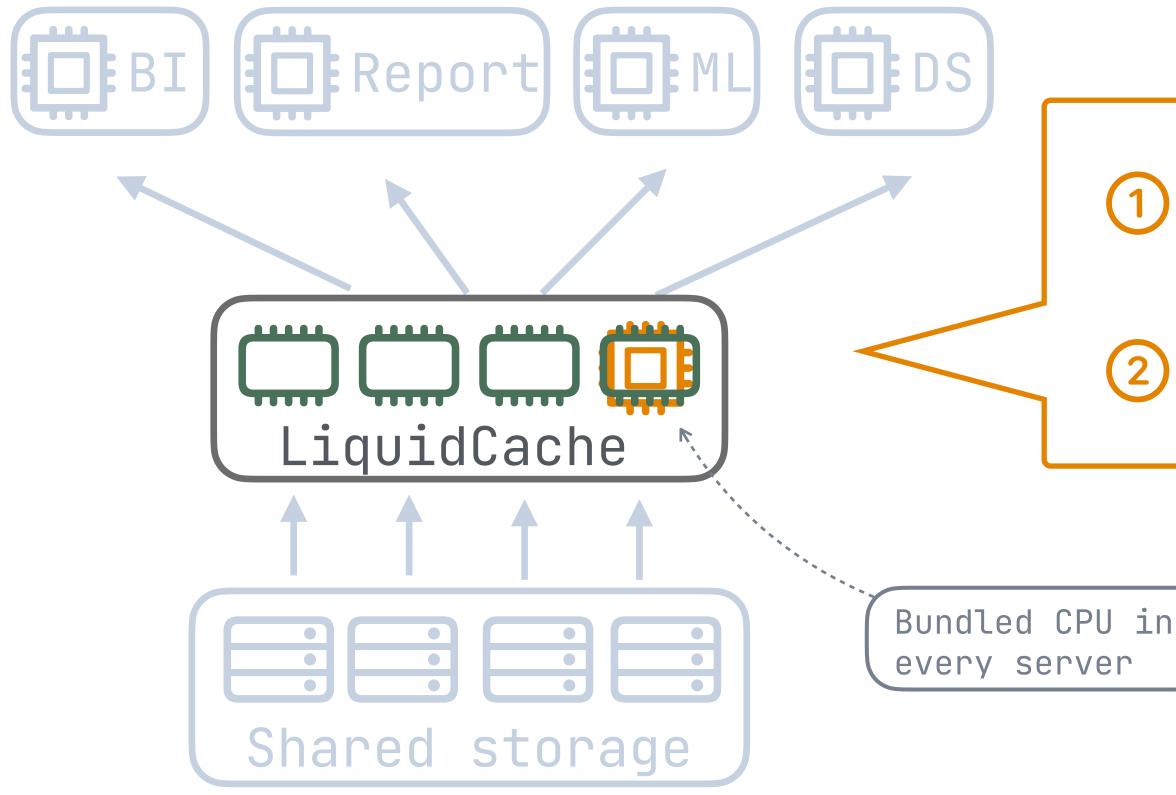
Challenges:

1.Network bottleneck

2.Inefficient cache eviction



## LiquidCache = compute + data

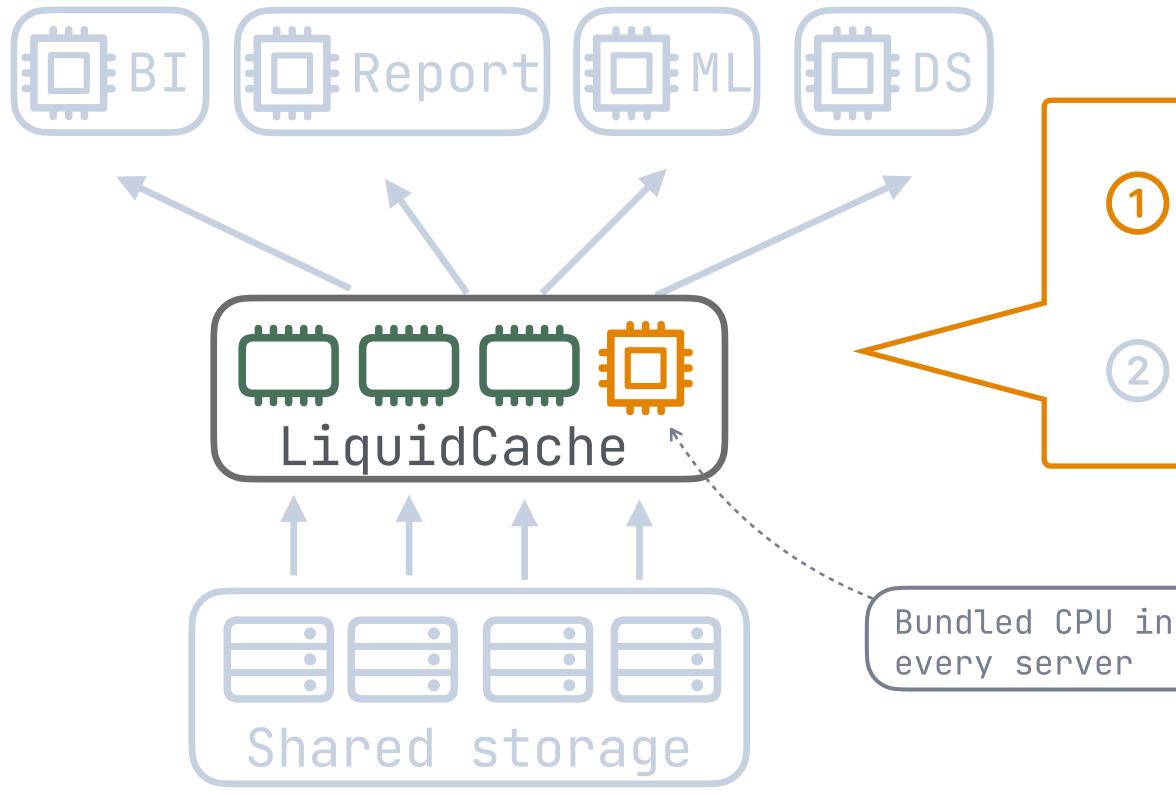


① Pushdown to reduce network

Data-guided eviction (2)

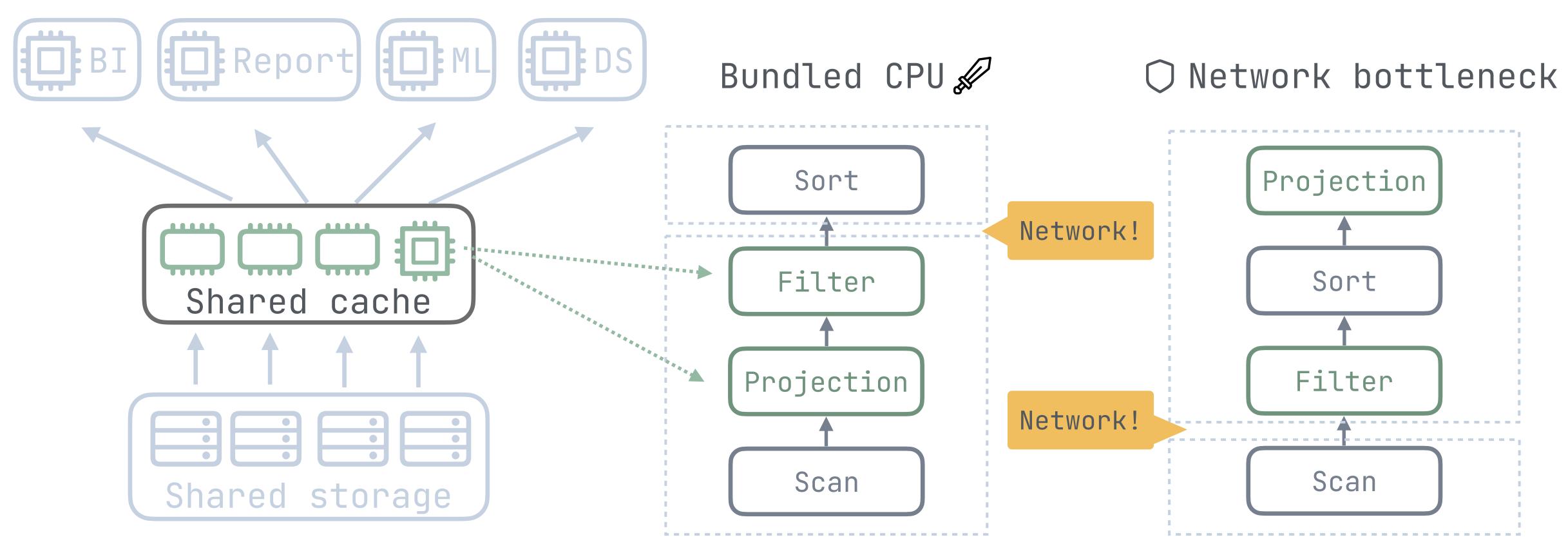


### LiquidCache = compute + data E Report E ML E DS VLDB 2025 (hopefully) ① Pushdown to reduce network Data-guided eviction (2)





# Pushdown to reduce network





## Pushdown overwhelms cache CPU



Predicate Pushdown in Parquet and **Apache Spark** 

#### FlexPushdownDB: Hybrid Pushdown and Caching in a Cloud DBMS

Yifei Yang<sup>1</sup>, Matt Youill<sup>2</sup>, Matthew W Xiangyao Yu<sup>1</sup>, Marco Serafini<sup>4</sup>, Ashraf Aboul <sup>1</sup>University of Wisconsin-Madison, <sup>2</sup>Burnian, <sup>3</sup>Massachusett Massachusette-Amheret 5 Oatar Compute

BM Research - Almader

Fatma Ozcar

fozcan@us ibm com

<sup>1</sup>{yyang673

#### ABSTRACT

Modern cloud data ture that separates A major bottlened

Dynamically Optimizing Queries over Large Scale Data Platforms

Konstantinos Karanasos Andrev Balmin GraphSQL

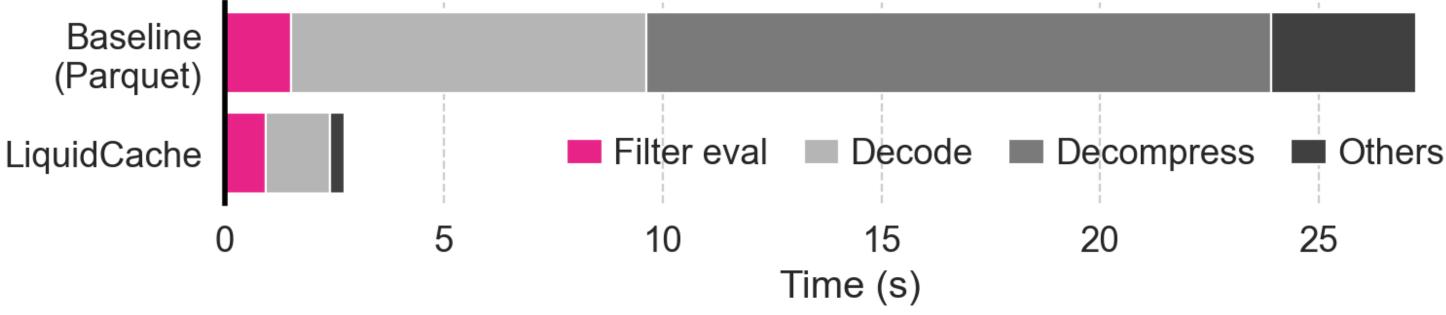
Marcel Kutsch\* Apple Inc. kutschm@gmail.com Jesse Jackson

Chunyang Xia IBM Silicon Valley La cxia@us.ibm.com jessejac@us.ibm.com

Author: Roudourin Broome

#### PushdownDB: Accelerating a DBMS g S3 Computation

Youill<sup>‡</sup>, Matthew Woicik<sup>†</sup>, Abdurrahman Ghanem<sup>§</sup>, I, Ashraf Aboulnaga<sup>§</sup>, Michael Stonebraker<sup>†</sup> sconsin-Madison <sup>†</sup>Massachusetts Institute of Technology ting Research Institute <sup>¶</sup>University of Massachusetts Amherst /ouill@burnian.com, mwoicik@mit.edu, abghanem@hbku.edu.qa, ı, aaboulnaga@hbku.edu.qa, stonebraker@csail.mit.edu



### Previously believed bottleneck: **Filter evaluation**

### Our findings: **Data decoding**



## LiquidCache

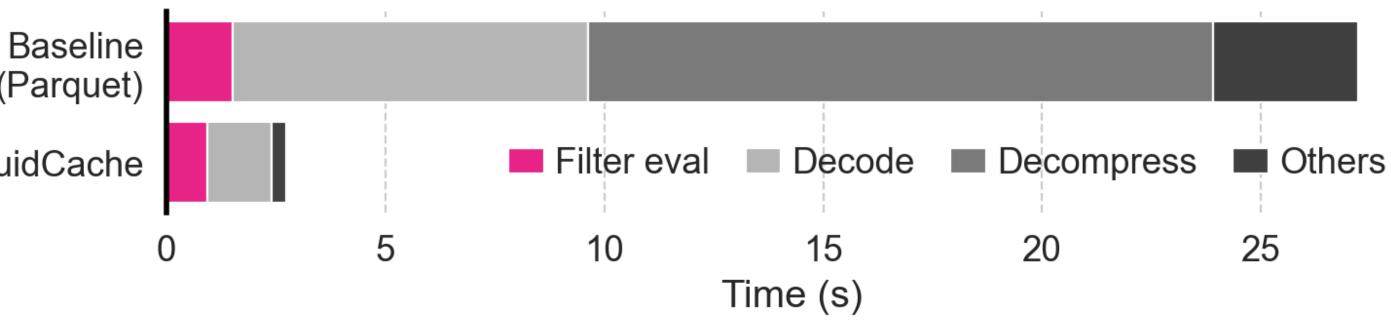
(Parquet)

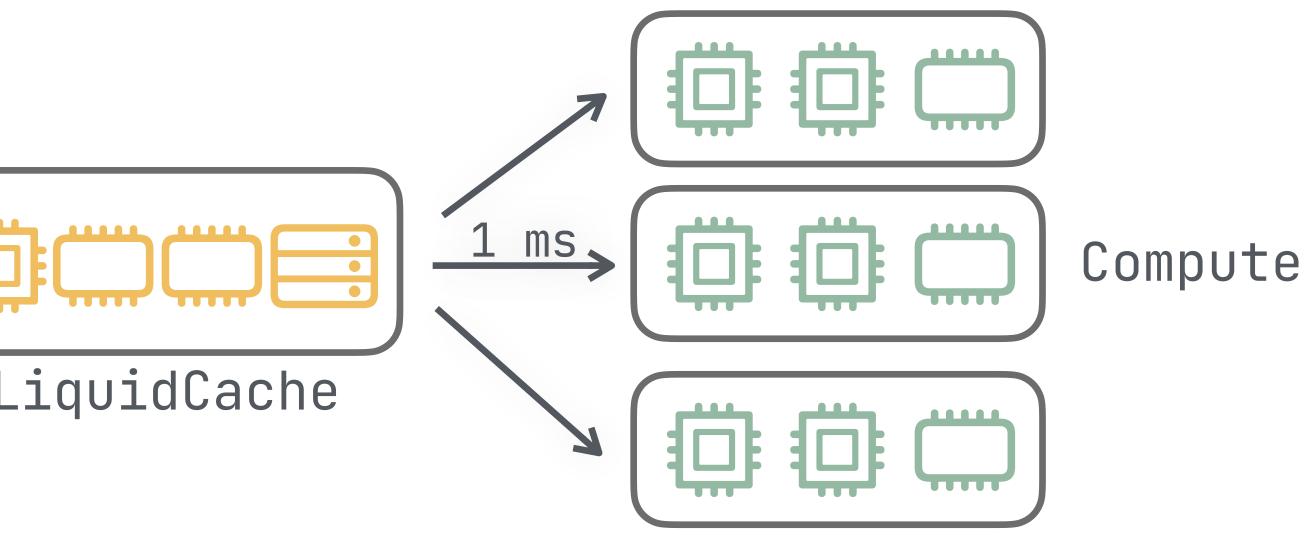
LiquidCache

### **Part 1**: co-designed format to skip decoding

### **Part 2:** progressive, selective, asynchronous transcoding

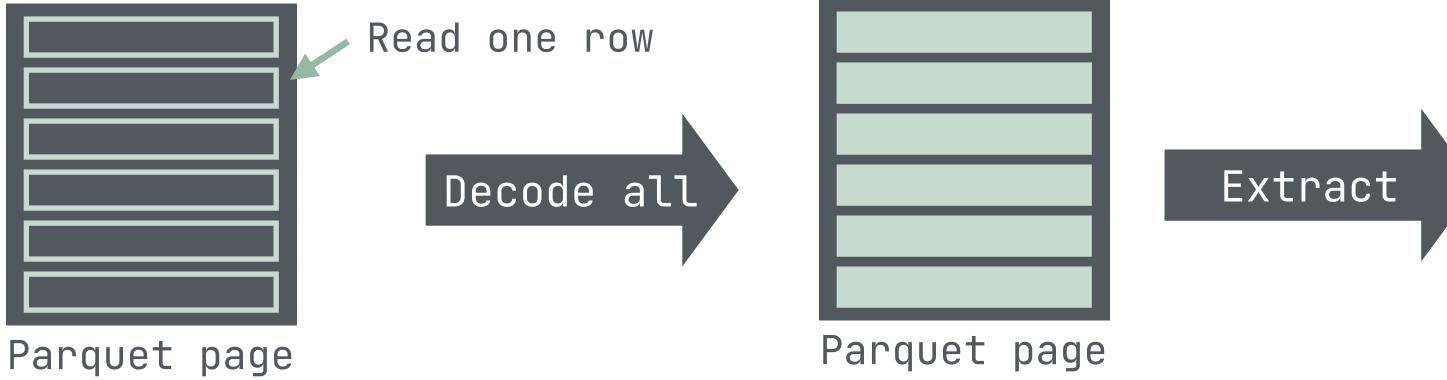
	100-200 ms	
Object Store		L

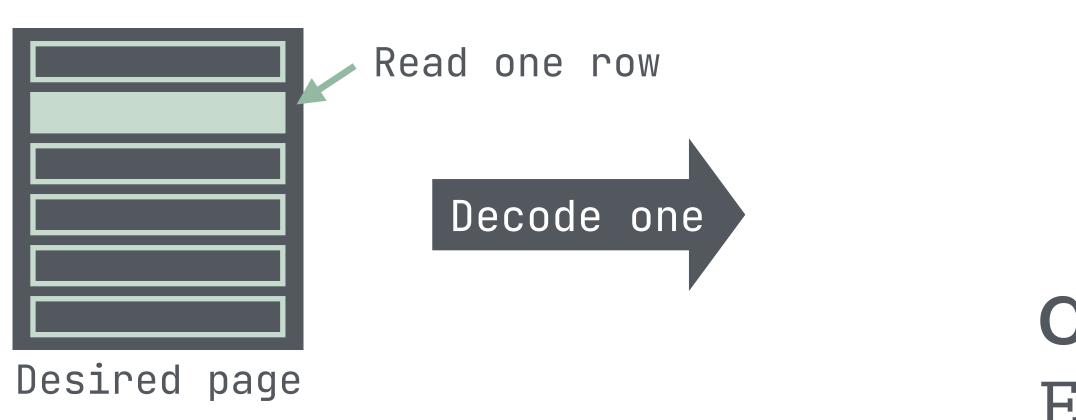






## **Part 1**: co-designed format to skip decoding

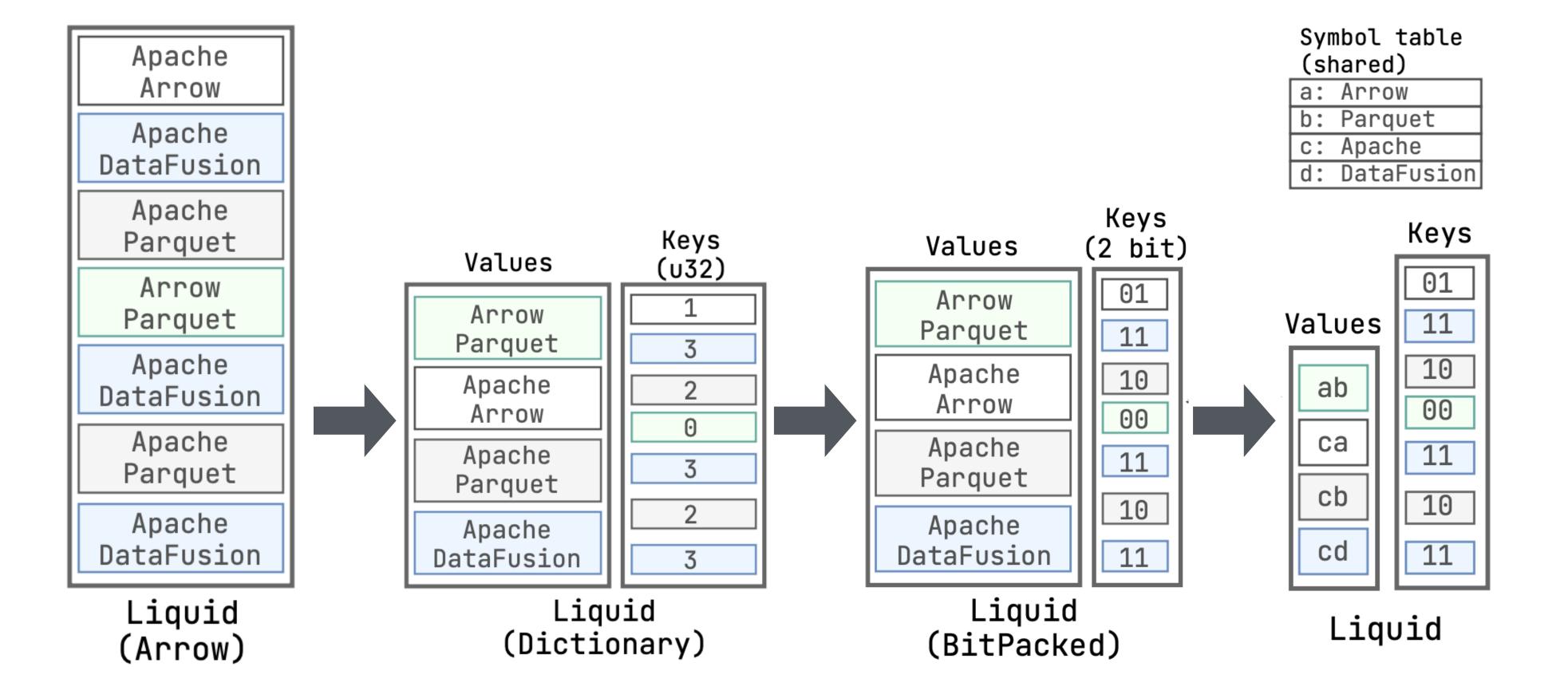




### **Co-design principle:** Each row must be independently decodable



# Each row must be independently decodable (string example)



No general purpose compression

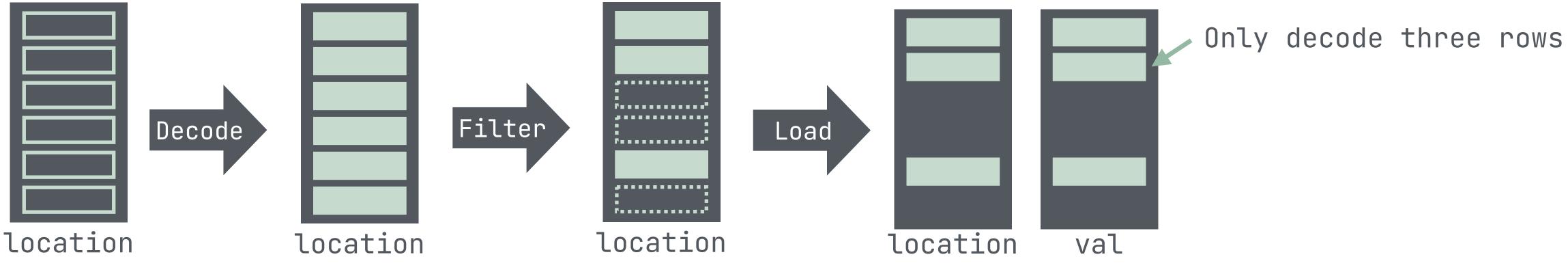
Leverages state-ofthe-art encoding schemes

Carefully designed encoding/layout for each data types

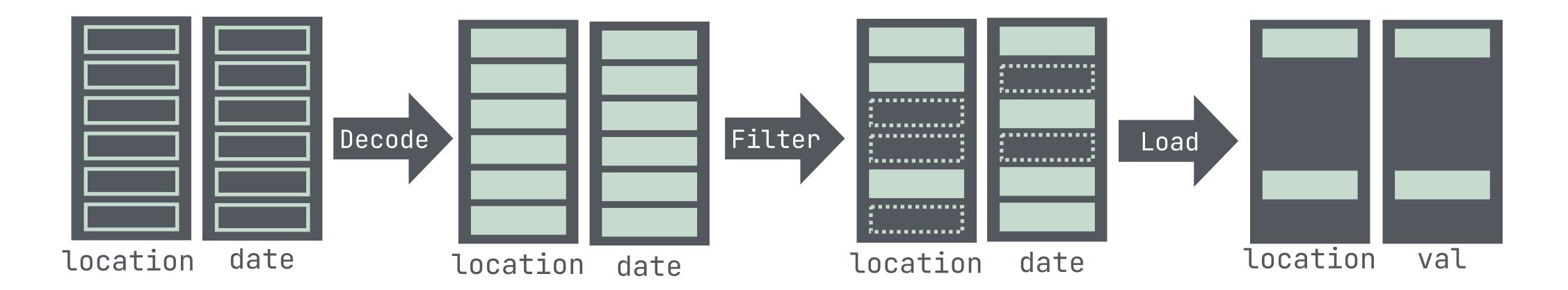


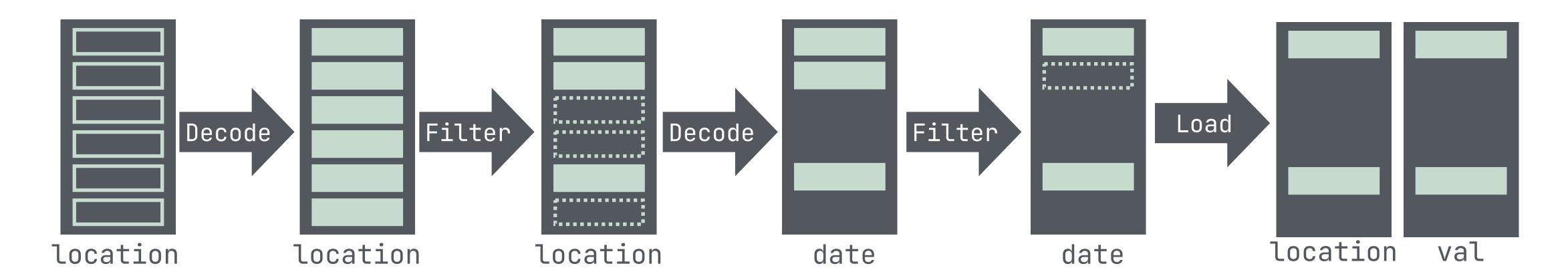
## Co-design with filter pushdown (selective decoding)

**SELECT** val, location FROM sensor\_data WHERE location = 'office';



# Co-design with filter pushdown (filter late materialization)

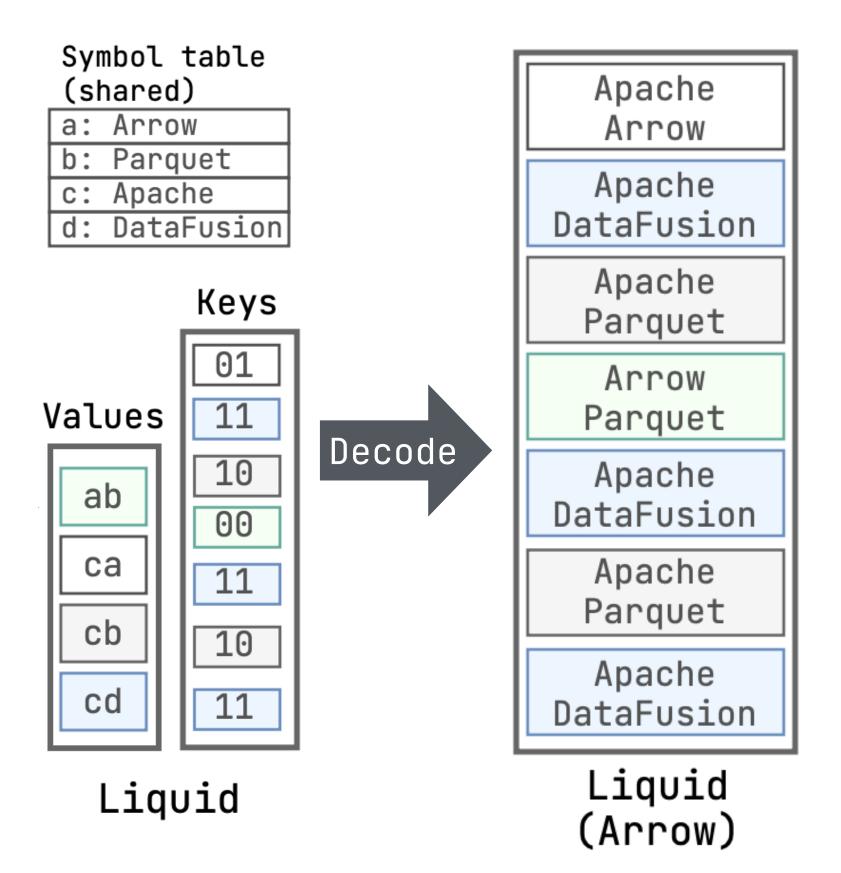




SELECT val, location
FROM sensor\_data
WHERE location = 'office', date > '2025-03

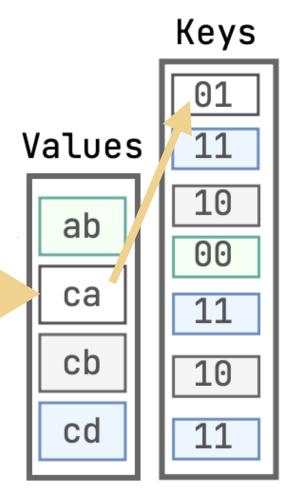
3–21	i	;	

## Co-design with filter pushdown (evaluate on encoded data)



**SELECT** val, location **FROM** sensor\_data WHERE name = 'Apache Arrow'

	nbol table nared)
a:	Arrow
b:	Parquet
<b>C</b> :	Apache
d:	DataFusion



In paper: Evaluate on **partially** encoded data

Liquid

Evaluate on encoded



## LiquidCache

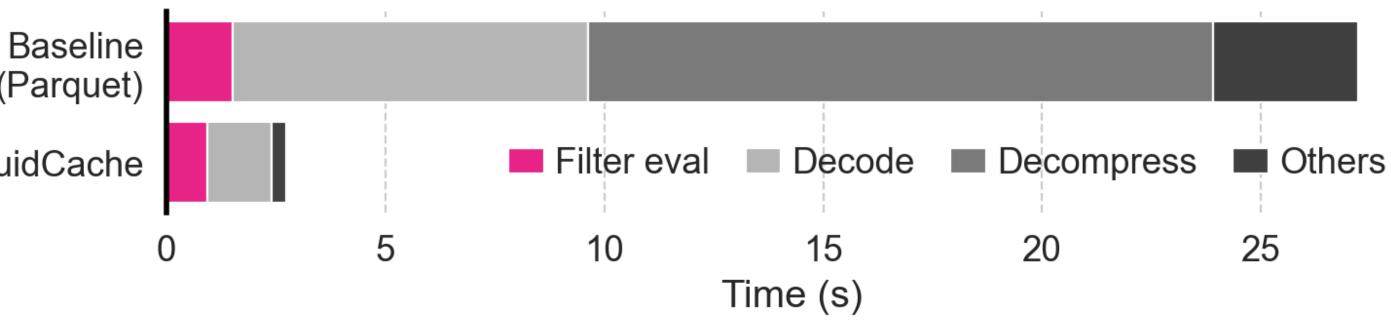
(Parquet)

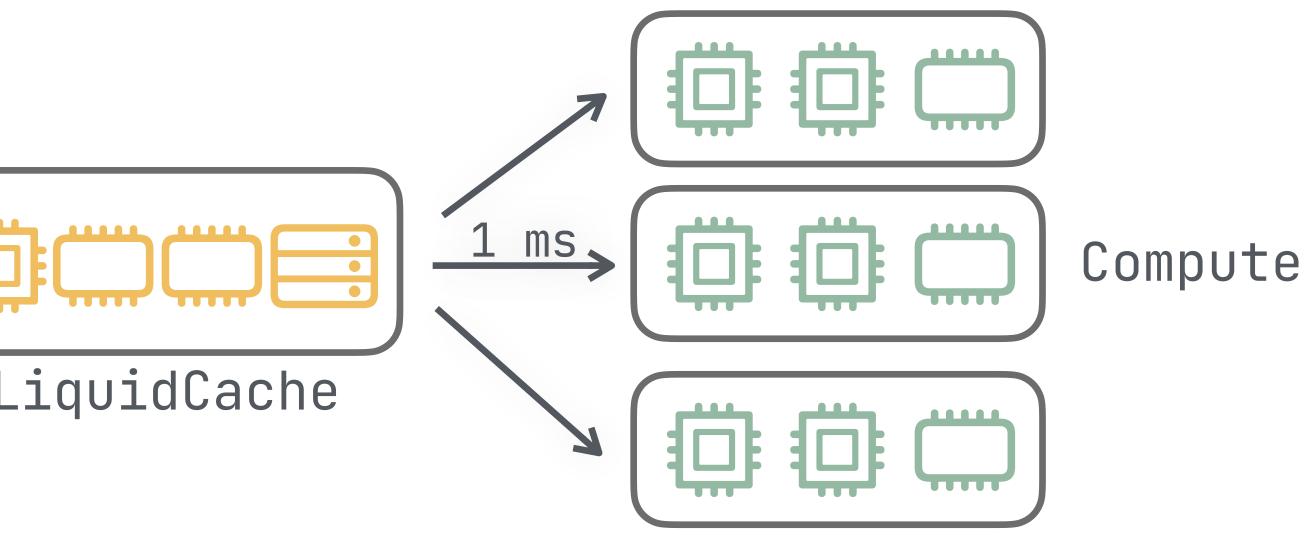
LiquidCache

### **Part 1**: co-designed format to skip decoding

### **Part 2:** progressive, selective, asynchronous transcoding

	100-200 ms	
Object Store		L

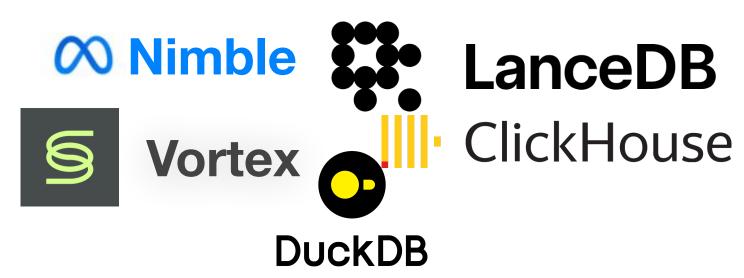


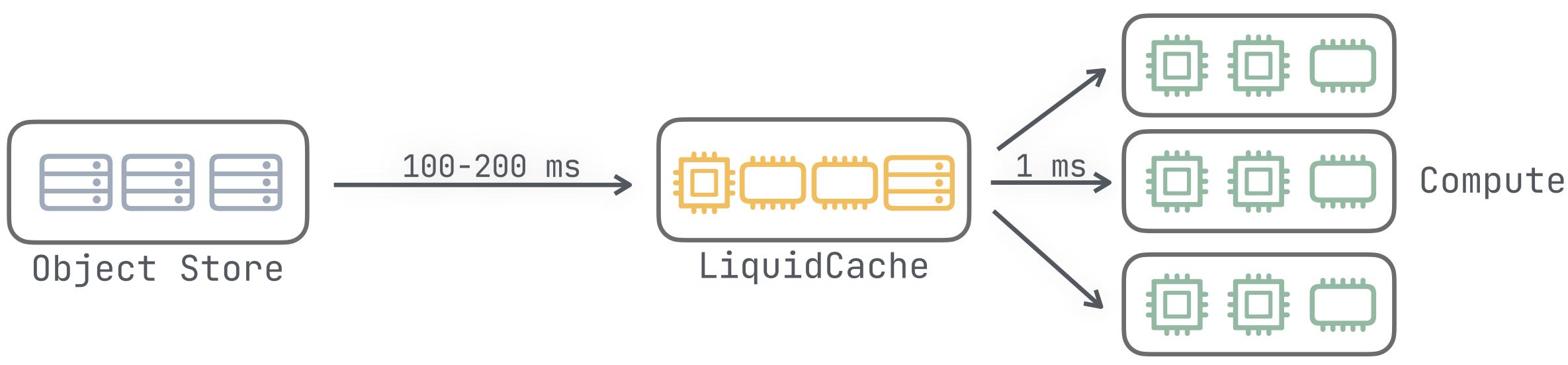




## **Part 2**: progressive, selective, asynchronous transcoding

### Yet another file format?





### No!

Technical: they are not much different Organizational: license, governance, ecosystem LiquidCache: progressively bend the world



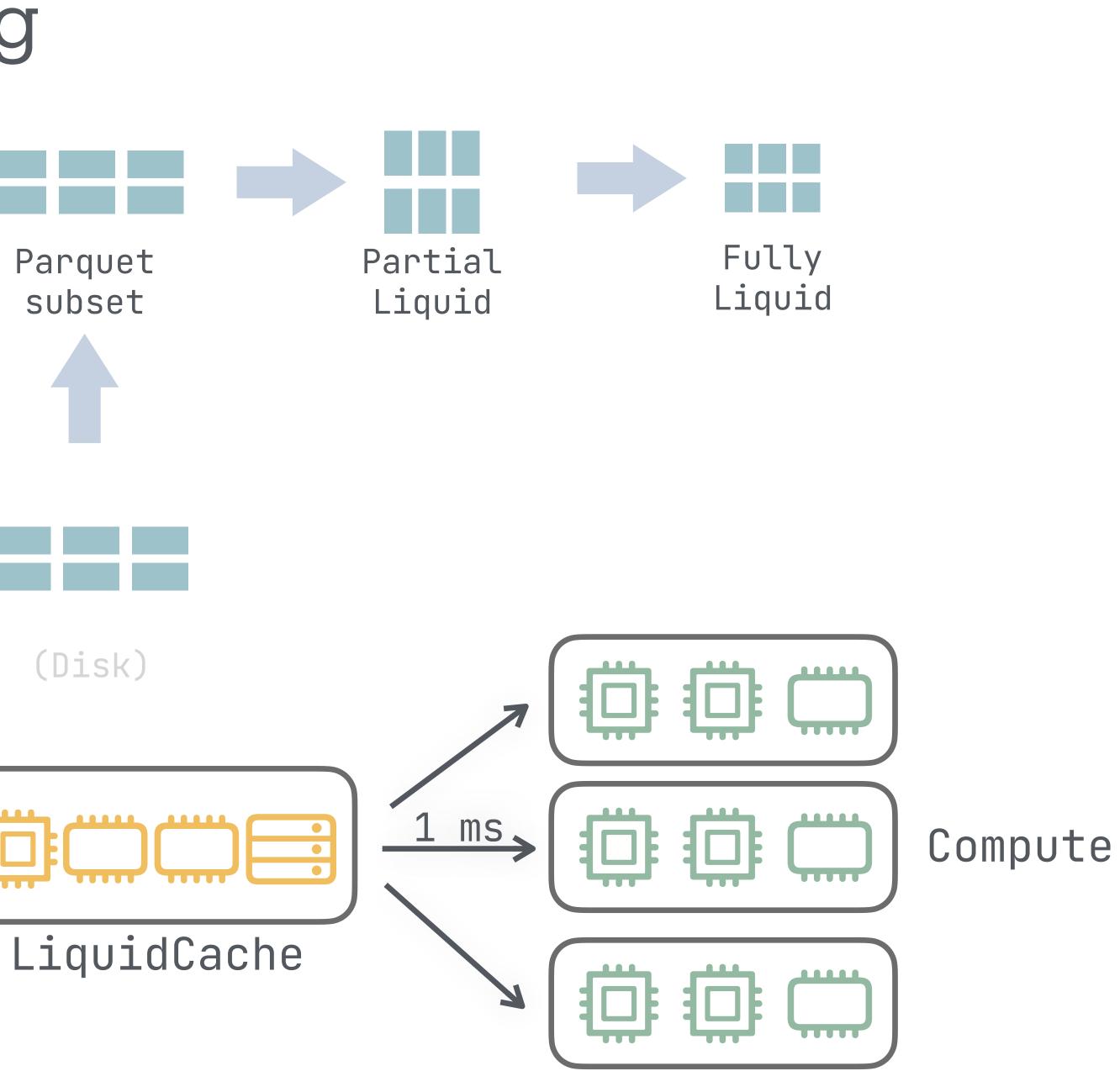
### Progressive transcoding

**Progressive**: Transcode as needed, no upfront cost

Parquet file

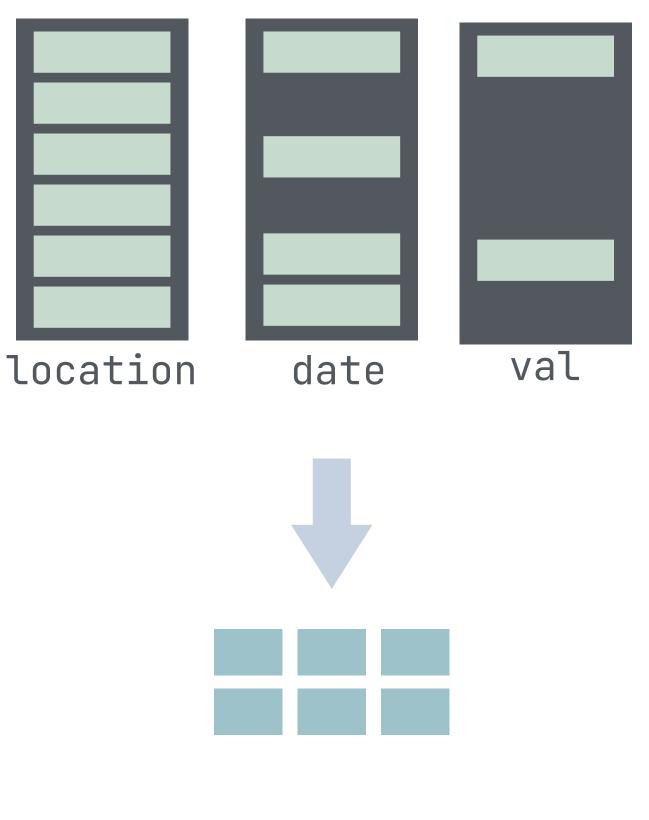


	100-200 ms	
Object Store		



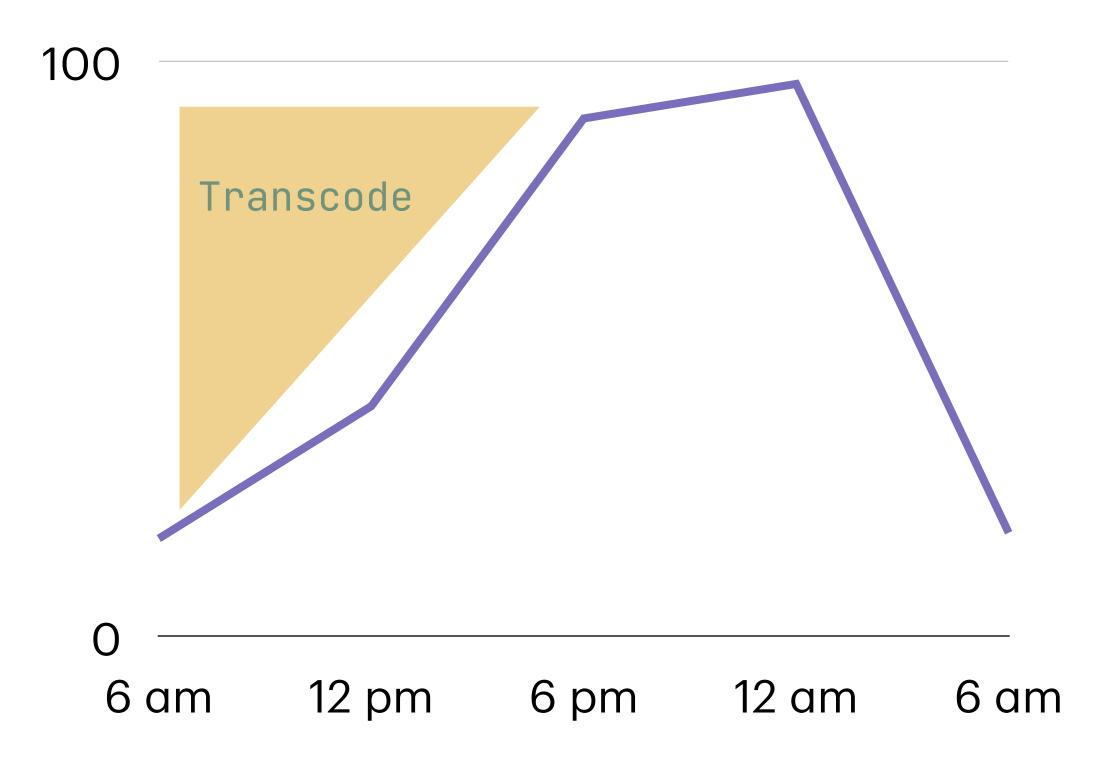


### Selective transcoding



Selective: Transcode only touched data

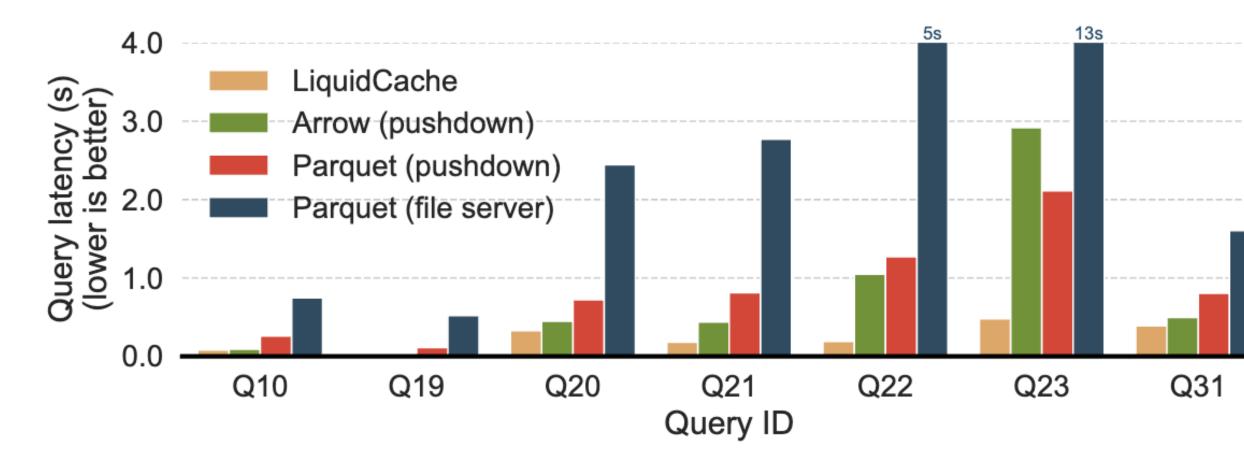
### Asynchronous transcoding



Asynchronous: Transcode when less busy

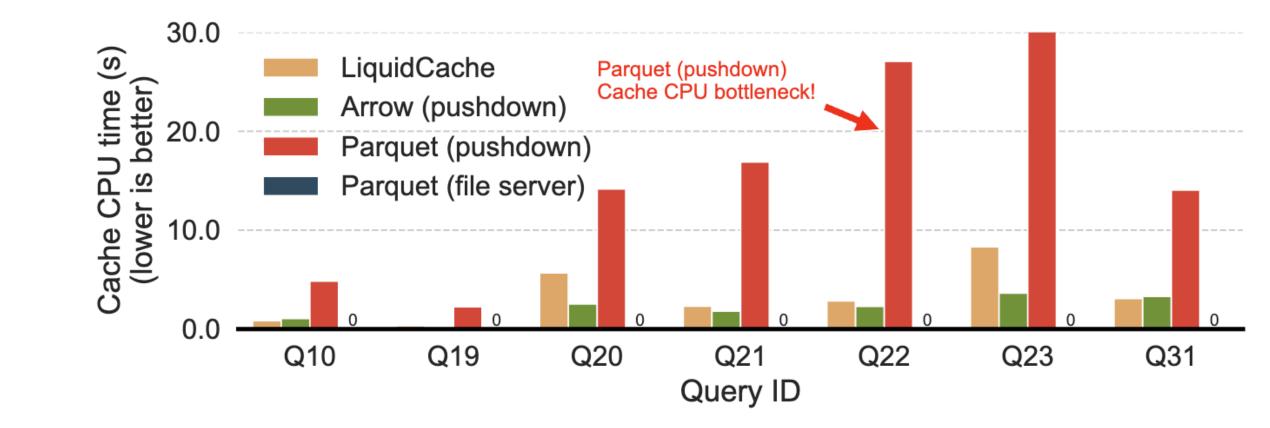






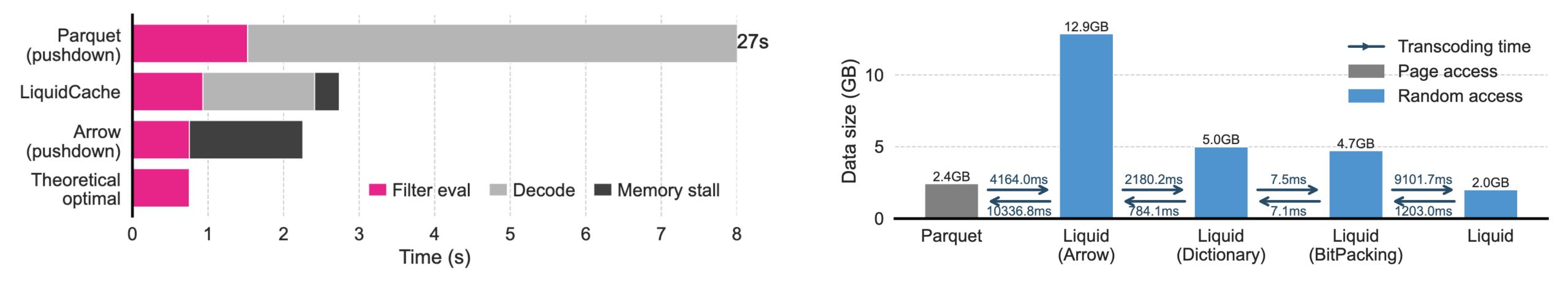
With same memory: 10x lower latency

## LiquidCache



With same CPU: 10x lower CPU time

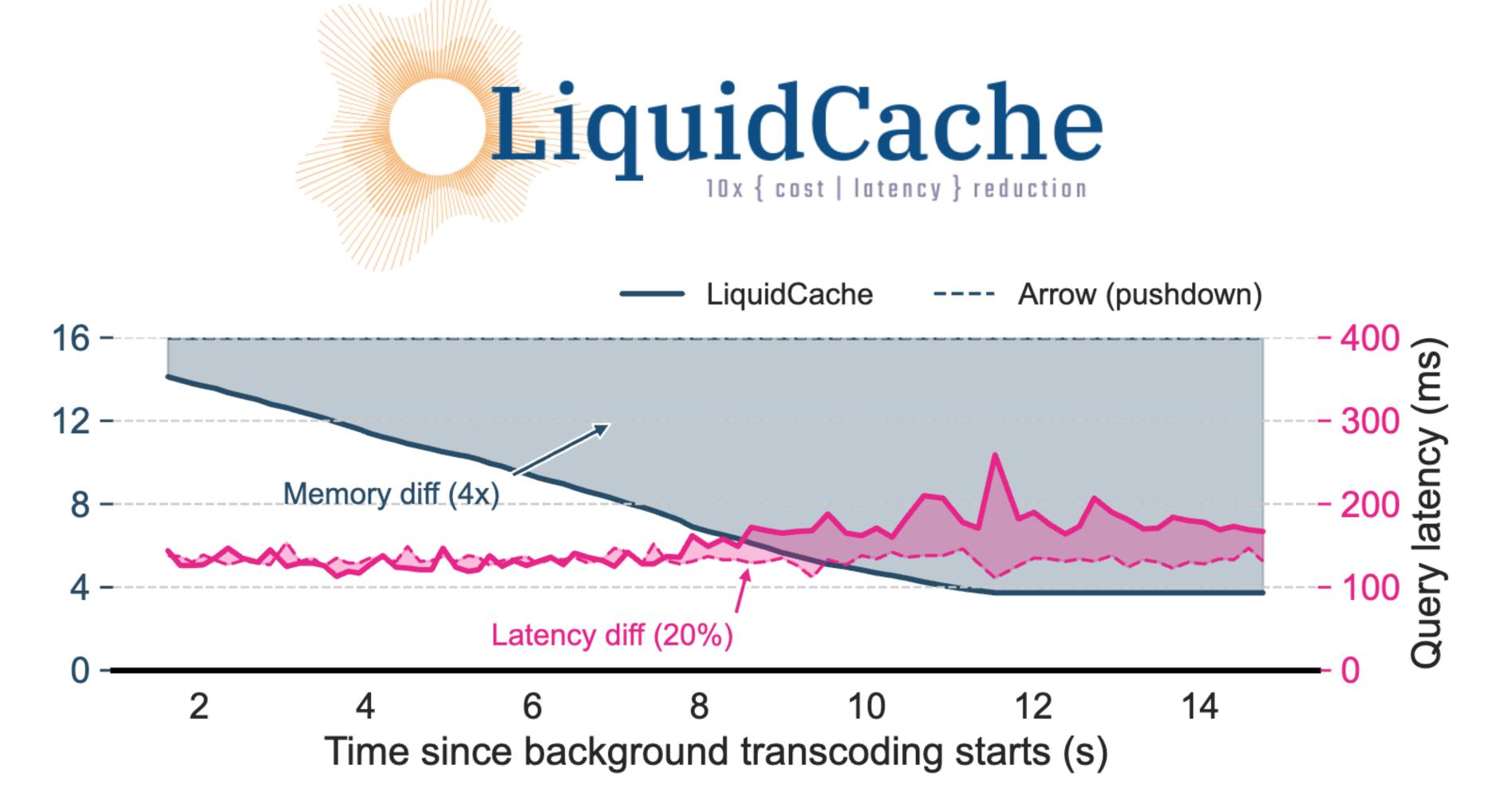




Decoding cost: close to theoretical optimal

Compression ratio: comparable to Parquet

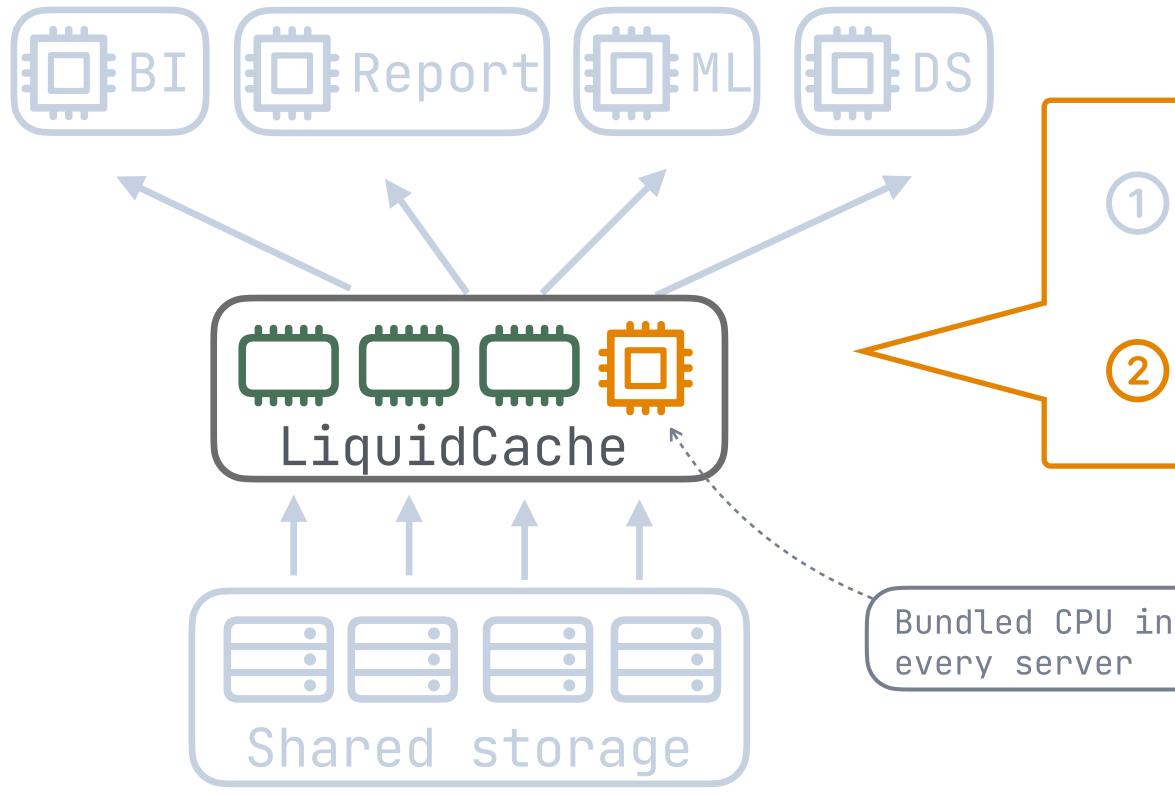




Transcoding cost: negligible, no latency spike

Memory usage (GB)

## LiquidCache = compute + data



D Pushdown to reduce network

Data-guided eviction (2)

Proposed work



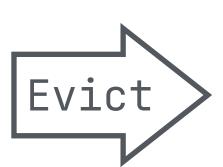
# Motivating example



InfluxDB

Arrow Parquet

UW-Madison



FILO eviction

Apache DataFusion

#### InfluxDB

Arrow Parquet U₩-Madison

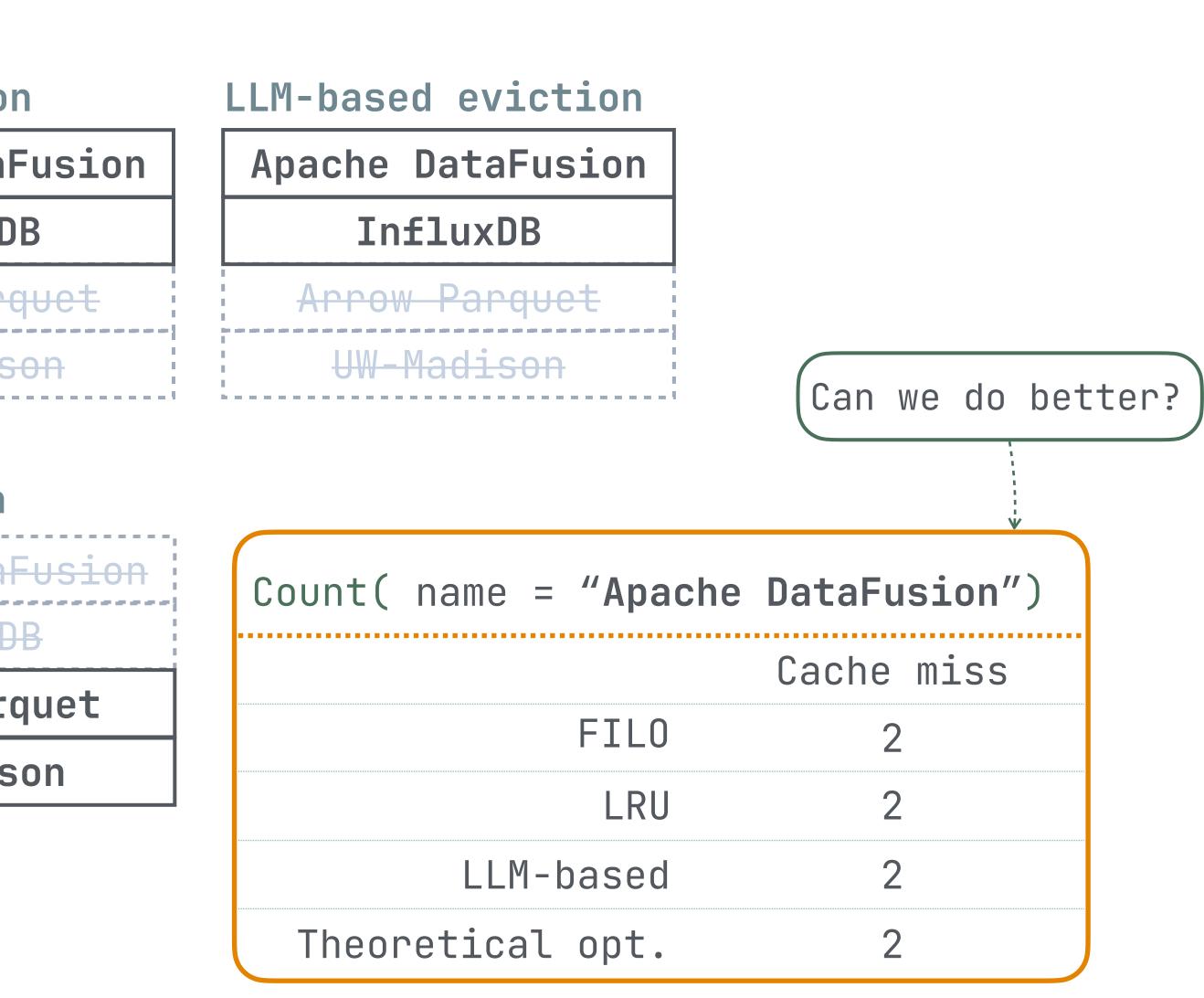
#### LRU eviction

Apache DataFusion InfluxDB

Arrow Parquet

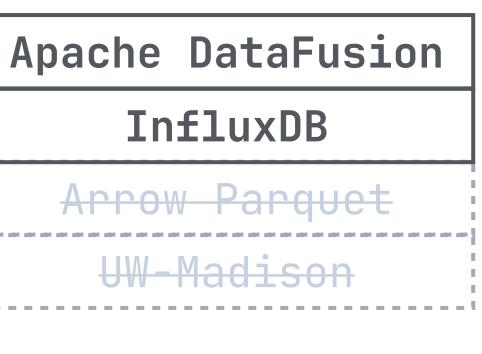
UW-Madison

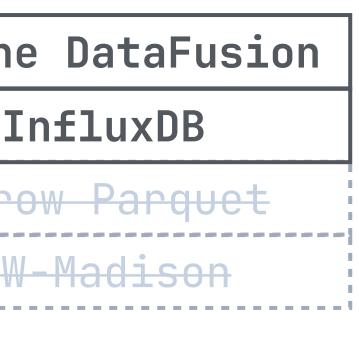
Evicted Retained



# Data-guided eviction







Apache DataFusion

InfluxDB

Arrow Parquet

UW-Madison



LiquidEvict

Apache DataFusion

InfluxDB

Arrow Parquet

UW-Madison

Count( name = "Apache	DataFusio
	Cache mis
Conventional	2
LiquidEvict	1

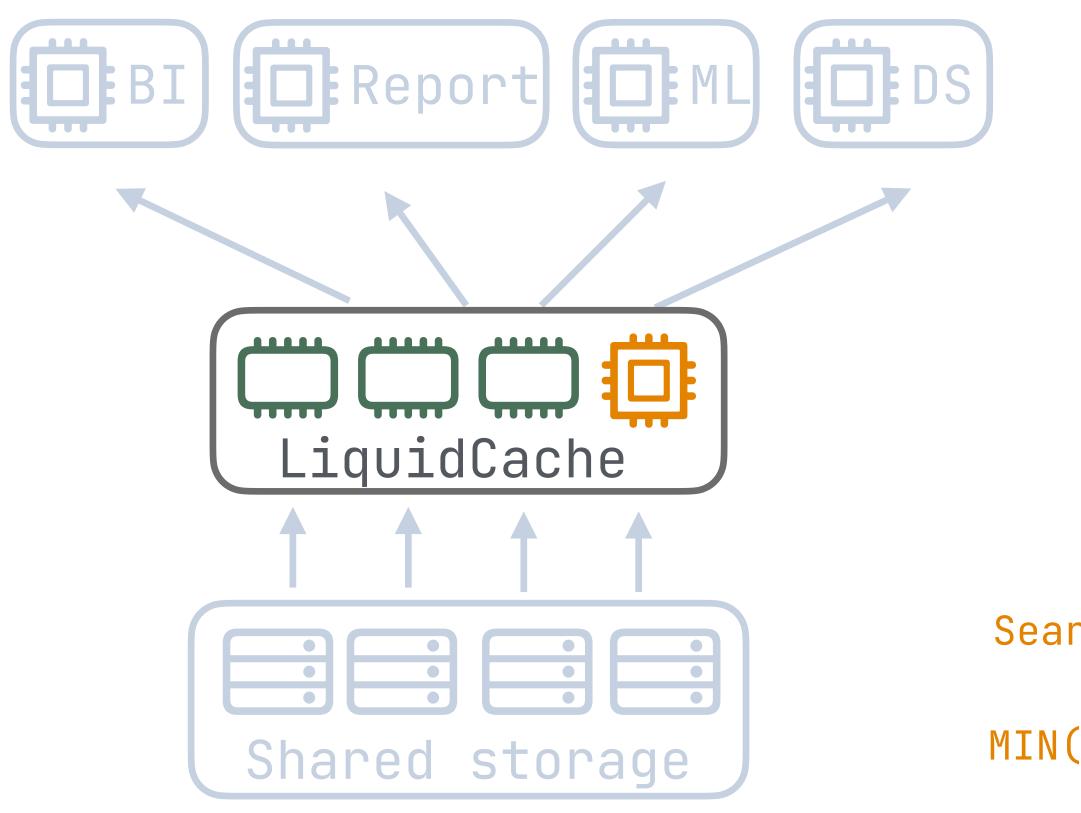




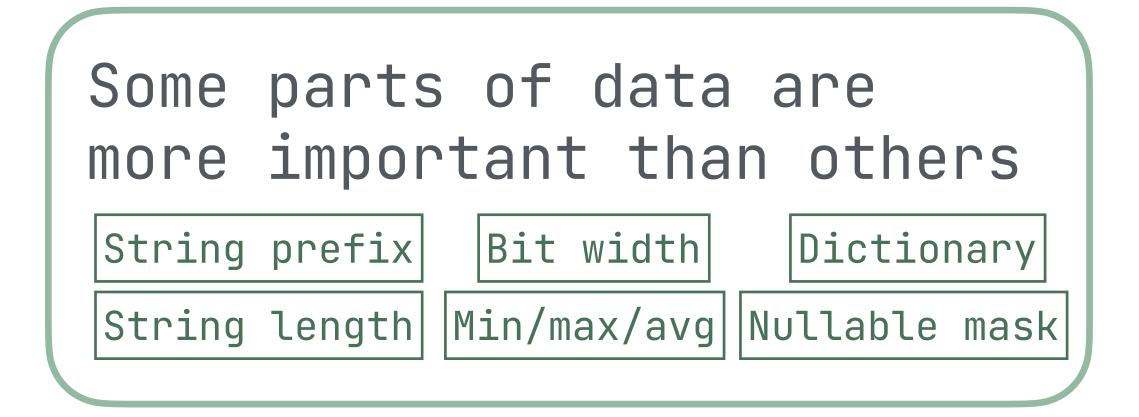
Retained



# Insight: evict partial data



MobilePhoneModel  $\neq$  '' n\_name = 'SAUDI ARABIA'



r\_name = 'EUROPE'

SearchPharse  $\neq$  '' p\_brand = 'Brand#23' MIN("URL")

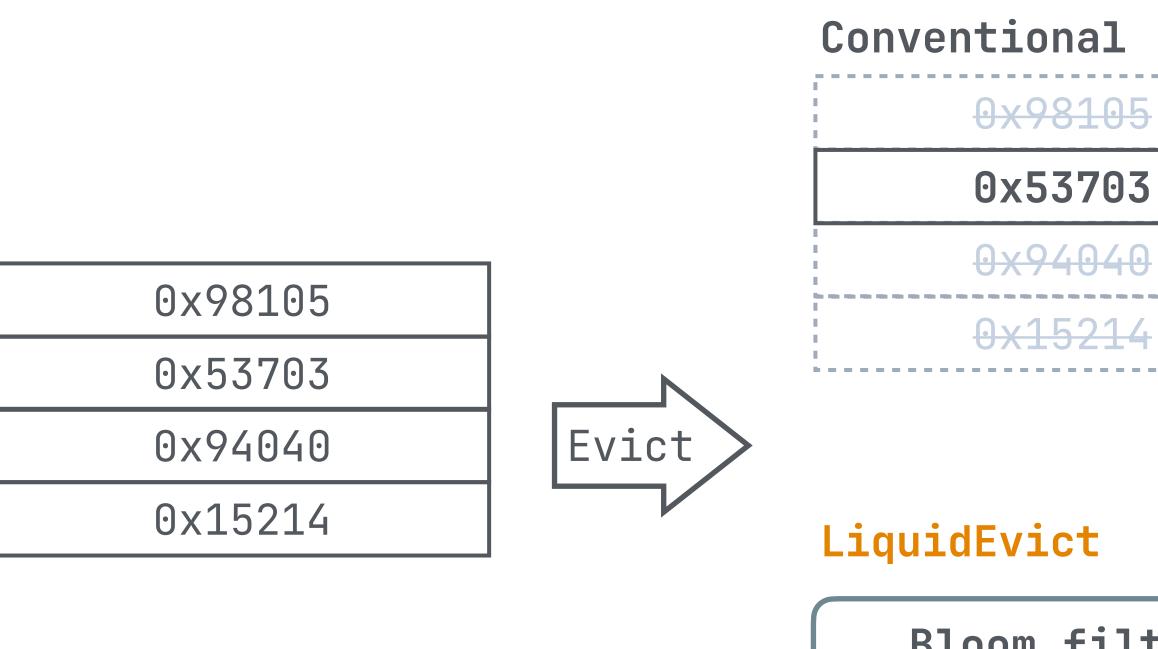
Real-world queries MIN("TITLE")

UserID = 435090932899640449 l\_quantity < 24





## Evicts data, keep summaries



Find "0x80309	?"?
	Cache mis
Conventional	3
LiquidEvict	0?

Bloom filter





## Real world example: StringView eviction

#### Logical content

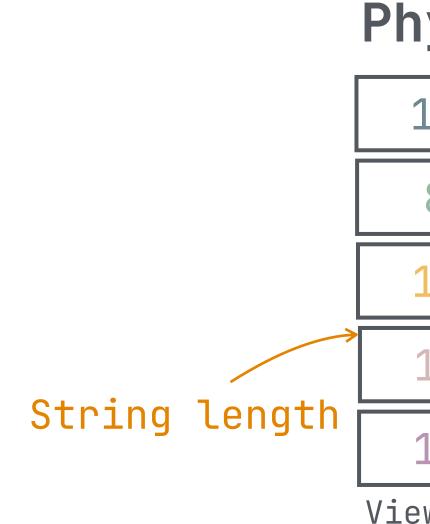
Apache DataFusion

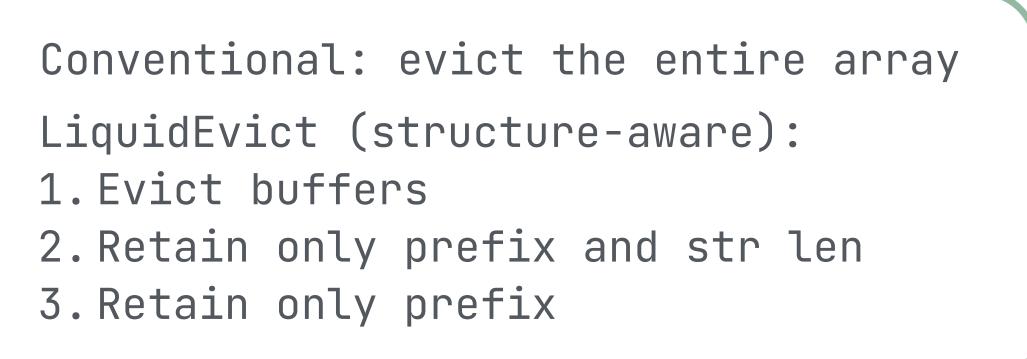
InfluxDB

Arrow Rust Impl

Parquet pushdown

Apache DataFusion





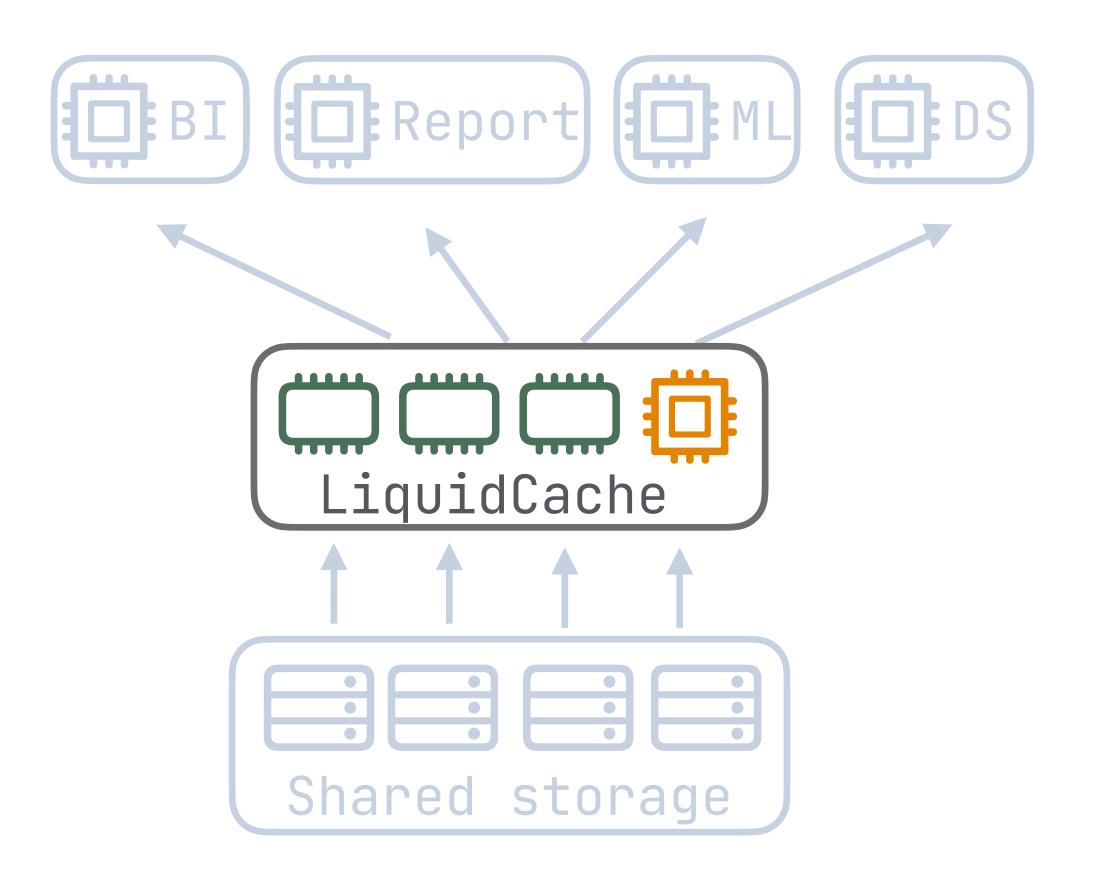
#### Physical representation

17	0	Apac	
8	I	nfluxD	B
15	0	17	Arro
16	1	$\bigcirc$	Parq
17	$\mathbf{\overline{O}}$	0	Apac
ws Buf	/ fer id		↑ Prefix
	Buff	er offs	et

Α	р	а	С	h	е		D
а	t	a	F	U	S	i	0
n	Α	r	r	0	W		R
U	S	t		Ι	m	р	ι
Buf	fer	0					



# LiquidCache + LiquidEvict



#### Data-aware cache

- 1. Pushdown to reduce traffic
- 2. Efficient decoding

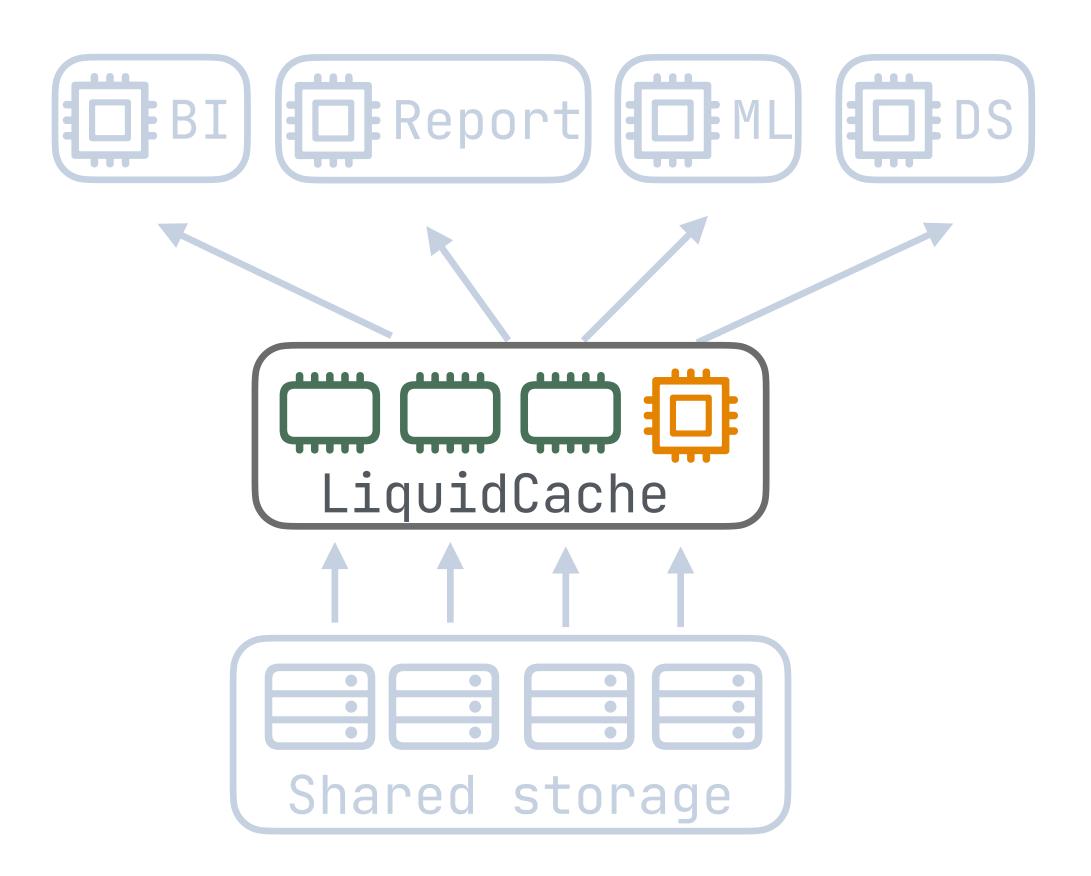
#### Data-aware eviction

- 1. Evicts unimportant parts of data
- 2. Evicts data, keep summaries

Shared, pushdown cache system 10x lower latency, 10x lower cost



## Timeline



Jun. 1 - LiquidCache VLDB revision
July 1 - LiquidEvict prototype
Aug 1 - LiquidEvict bench & polish
Sep 1 - LiquidEvict VLDB submission
Dec 1 - LiquidEvict revision
Jan - Mar 2026 - Polish & present
May - Defense + graduate

Other first-author papers:

Bf-Tree: A Modern Read-Write-Optimized Concurrent Larger-Than-Memory Range Index. Xiangpeng Hao, Badrish Chandramouli. (VLDB 2024)

Towards Buffer Management with Tiered Main Memory. Xiangpeng Hao, Xinjing Zhou, Xiangyao Yu, Michael Stonebraker. (SIGMOD 2024)



## LiquidCache 10x { cost | latency } reduction



Huge thanks to InfluxData for supporting the project in 2024-25

Need your help:

- 1. Make LiquidEvict real
- 2. Make LiquidCache ready for your company

\$50k charitable giving supports 1 PhD/year



https://github.com/ XiangpengHao/liquid-cache





3. Advance science and serve the public good

Better than most chatbots!